

1 **Title: Long-term Strategic Planning of Inter-City Fast Charging Infrastructure for Battery**
2 **Electric Vehicles**

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1 **ABSTRACT**

2 This study introduces a multistage chance-constrained stochastic model for strategic planning of
3 battery electric vehicle (BEV) inter-city fast charging infrastructure. A mixed integer
4 programming model is developed to determine where and when charging stations are opened, and
5 how many chargers are required for each station to meet the growing BEV inter-city demand. The
6 model is applied to a case study in California and solved by genetic algorithm. This study showed
7 that investment in inter-city charging infrastructure is vital to alleviate the range anxiety. Also,
8 planning decisions depend on many factors, such as the design level of service and vehicle range.
9

10 **KEY WORDS**

11 Battery electric vehicle; inter-city charging infrastructure; charger capacity; chance-constrained
12 stochastic model; genetic algorithm
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14 **1.0 Introduction**

15 Promoting battery electric vehicles (BEV) is deemed an effective solution to help the United States
16 reduce its dependency on imported oil and improve its competitive position in the emerging era of
17 renewable energy market. Several agencies have enacted incentive policies to promote the mass
18 adoption of BEVs. These policies include the Federal American Recovery and Reinvestment Act
19 (ARRA) tax program, California’s Zero Emission Vehicle (ZEV) Action Plan, and the Corporate
20 Average Fuel Economy (CAFE) standards. Encouraged by these policies and standards,
21 manufacturers are actively developing affordable BEVs with low manufacturing costs and
22 plausible vehicle performance (e.g., vehicle range and power) (EPA et al., 2016). All these efforts
23 by agencies and manufacturers contribute to success in the current BEV market. In particular, plug-
24 in electric vehicles (PEVs, including both BEVs and plug-in hybrid electric vehicles (PHEVs))
25 garner about 1% of today’s total sales (Davis et al., 2016). To be fully competitive with

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1 conventional vehicles (CVs, such as gasoline vehicles), “*range anxiety*” concerns have to be
2 resolved.

3 Range anxiety, as the name suggests, is the fear of insufficient range to reach destinations
4 (Eberle and von Helmolt, 2010). Unlike PHEVs, which can have unlimited range by running on
5 conventional fuels, BEVs can run only on electricity. To alleviate range anxiety during trips,
6 consumers need adequate charging infrastructure; this applies to both intra-city (short distance)
7 and inter-city (long distance) travels. The intra-city travel problem has been well studied.
8 Examples of effective solutions include establishing home and workplace charging systems
9 (Huang and Zhou, 2015), and supporting intra-city public charging networks (NREL, 2017) that
10 include level-1 (L1, 1.4 kW) chargers, level-2 (L2, 6.2 kW) chargers, and direct current fast
11 chargers (DCFC, >50 kW).

12 However, the problem becomes more challenging for inter-city travels. First, inter-city
13 travel distances can be longer than the vehicle range. Recharging is inevitable for long distance
14 travel, and home or workplace charging cannot be relied upon. Second, unlike intra-city public
15 charging during which travelers can tolerate relatively long recharging time by conducting other
16 activities (e.g., shopping and dining), inter-city public charging may have stricter charging time
17 limits as there are few activities available while charging along rural highway corridors. Therefore,
18 a mature inter-city DCFC fast charging network with proper service capacity is necessary to satisfy
19 the growing inter-city BEV trips. As building the DCFC charging network is costly (the facility
20 can cost more than \$50,000 per charger (NRC, 2013)), we need solutions to identify where to
21 locate charging stations, when to install them, and how many chargers to allocate at each station
22 in response to the changing BEV market.

23 To serve this need, this study aims to develop a multistage optimization modeling
24 framework. The framework will gradually establish and expand DCFC charging infrastructure in
25 terms of both *network coverage* and *service capacity* to alleviate increased range anxiety issue
26 with growing BEV inter-city travel demand.

27 Existing literature describes two major modeling directions for problems related to facility
28 location of refueling and charging infrastructure. One direction is to develop *node-based* facility
29 location models stemming from p-median facility location problems (Daskin, 1995; Hakimi,
30 1964). Representative works include the studies (Ip et al., 2010; Jung et al., 2014; Momtazpour et

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1 al., 2014). However, Li et al. (2016) suggest that the node-based facility location model may not
2 be well suit for charging location problems as it cannot properly model flows of goods or
3 passengers in a network. Wide recognition of this issue has led to richer literature on the second
4 direction, to develop *flow-based* facility location models that stem from flow-capturing location-
5 allocation models (FCLMs) (Hodgson, 1990). Representative works include the studies (Berman
6 et al., 1992; He et al., 2013; He et al., 2015; Hodgson, 1990; Huang et al., 2015; Kuby and Lim,
7 2005; Li and Huang, 2014; Li et al., 2016; Wang and Lin, 2009).

8 Few existing studies are available on BEV inter-city DCFC facility location models. Wang
9 and Lin (2009) introduced a single-path set-covering model based on vehicle routing logic. Jochem
10 et al. (2016) developed a single-path inter-city fast charging infrastructure planning model for a
11 case study in Germany. To recognize the heterogeneity of BEV travelers in choosing paths, a
12 multi-path (multi-deviated paths) flow based set covering model was proposed in the study by Li
13 and Huang (2014). The model was later extended to a multistage formulation to capture topological
14 changes in inter-city network over time (Li et al., 2016). Different from other node- or flow-based
15 modeling efforts, Sathaye and Kelley (2013) developed a continuous facility location model that
16 yields solutions on station densities instead of locations, and the model is less computationally
17 intensive. Note that all these models do not consider charging station capacity.

18 However, long-term planning of inter-city DCFC charging infrastructure should consider
19 both locations and charging capacity. Otherwise, charging congestion is inevitable and increases
20 the frustration of using BEV for inter-city trips. There are several approaches to modeling charger
21 capacity. One simple and direct method is to use deterministic capacitated facility location models
22 (Sadeghi-Barzani et al., 2014; Upchurch et al., 2009). However, those models simplified the logic
23 between charging activities and required charger capacity with assumed daily or annual capacity
24 (e.g., vehicles per day). On the other hand, using the Global Positioning System (GPS)-based travel
25 survey data, NREL (2017) determined the required number of chargers to avoid conflicts in
26 charging activities by different vehicles at the same time and location. The method is
27 straightforward to implement, but it may create the over-fitting bias as the decisions are only based
28 on sampled trip data. Alternatively, Ge et al. (2011) and Jia et al. (2012) assumed charging demand
29 is positively correlated with the traffic flow rate (vehicles/hour) and the share of BEVs in the flow.
30 With this assumption, charging capacity can be determined if the average recharging frequency is

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1 known. All the prior studies neglect the stochasticity in charging activities at each station. To
2 capture both randomness in charging demand arrivals and actual charging service time, an
3 alternative approach is to model charger operations using stochastic queuing models (Fang and
4 Hua, 2015; Gusrialdi et al., 2014; Said et al., 2013).

5 In this study, we propose a flow-based multistage (multi-period) chance-constrained
6 stochastic modeling framework in planning long-term DCFC charging infrastructure expansion to
7 serve growing BEV inter-city trips. The framework is built upon the multi-period multi-path
8 refueling location model (M²PRLM) (Li et al., 2016), and allows multistage expansions of the
9 charging infrastructure and multiple deviated paths. In addition, we model charging station
10 capacities by using the stochastic queuing theory (Fang and Hua, 2015; Gusrialdi et al., 2014; Said
11 et al., 2013). In order to better reflect stochasticity in charging activities, we introduced the level
12 of service concept formulated using stochastic chance constraints to determine charger capacity.
13 Note that the M²PRLM is a set-covering problem. We also relax the set-covering formulation by
14 providing penalty terms for infeasible trips, so that the model can further investigate the tradeoff
15 between the high investment cost in DCFC charging infrastructure and the high range anxiety cost
16 caused by trip infeasibility. As the model is a facility location problem and is NP-hard, we
17 developed a genetic algorithm based heuristic method to efficiently solve the model.

18 The model will be applied to a large-scale case study in California to understand long-term
19 infrastructure requirements to meet the growing inter-city travel demand. Compared to previous
20 modeling efforts, we expect the proposed framework to yield additional managerial insights and
21 policy implications on future inter-city DCFC charging network in many ways. First, a complete
22 set of decisions on both charger location and capacity can help stakeholders better understand
23 when, where, and how much capital investment should be made on the charging infrastructure.
24 Also, integration of the stochastic queuing models as well as the level of service concept gives
25 policy makers detailed analyses of infrastructure requirements, such as the suitability of opening
26 large or small charging stations at various conditions.

27 In the rest of the paper, we will first demonstrate the modeling framework and the solution
28 method in section 2 and 3, respectively. In the remaining sections, we will describe the California
29 case study, discuss the modeling results, and summarize the study in the conclusion.

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1 2.0 Modeling

2 2.1 Multistage DCFC Infrastructure Planning Model

3 Within an inter-city transportation network, BEV trip demands are generated at origins (O) and
4 end at destinations (D). Long-term planning of the DCFC charging infrastructure that will satisfy
5 these trip demands requires both spatial and temporal considerations. In the spatial dimension,
6 each O-D pair is interconnected with highway networks, along which trips can take multiple paths.
7 Inter-city trips can be of much greater distance than short distance intra-city travels (e.g., longer
8 than 100 miles). Solving where to locate DCFC charging stations becomes necessary to mitigate
9 the short vehicle range of BEVs. In the temporal dimension, BEV trip demand may change over
10 time with the emerging BEV market. This makes it important to understand how to expand
11 charging station capacity, namely the number of chargers, to meet the growing demand.

12 To reflect these spatial and temporal requirements, we propose a multistage DCFC
13 infrastructure planning model, which is built upon the M²PRLM (Li et al., 2016). The two models
14 have similarities. Both are multistage flow based facility location models, and they all consider
15 multi-path flows. However, the proposed model extends the M²PRLM, at the following aspects:

16

- 17 1. The M²PRLM is an un-capacitated facility location model that only provides decisions on
18 station location and ignores station capacity, while the proposed model is a capacitated
19 facility location model that can provide richer information on both station location and
20 capacity (measured by number of chargers).
- 21 2. The M²PRLM is a set-covering model that requires full coverage of all O-D trips. In
22 contrast, the proposed model will be formulated to allow partial coverage of the network
23 with penalty costs on un-covered O-D trips. This feature allows additional managerial
24 insights on the tradeoff between the high infrastructure investment cost and the high range
25 anxiety cost caused by trip infeasibility.
- 26 3. The M²PRLM captures only the binary condition of O-D demand (i.e., whether an O-D
27 pair has trip demand), and cannot distinguish between high (e.g., trips between
28 metropolitan areas) and low (e.g., trips between far apart rural towns) O-D demands. On
29 the other hand, the proposed model will consider the actual trip demand.

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- 1 4. The M²PRLM allows relocation of charging stations. Practically, relocation is possible in
2 operations when unexpected geographical shift in travel demand occurs. However, in
3 planning, it is extremely difficult to project this shift, and thus is not considered in the
4 proposed model.
- 5 5. The M²PRLM is a deterministic model. The proposed model is a chance-constrained
6 stochastic model and will introduce a new concept of the level of service to model charging
7 capacity. In particular, a certain traveler satisfactory level, measured by waiting time and
8 probability of finding a charger, is maintained to allow normal charging operations.

9

10 As in the proposed model, the long-term planning horizon is partitioned into multiple
11 stages or periods (e.g., one or five years per stage), during which planning and operational
12 decisions are made. Sequential planning decisions are made on where and when to locate charging
13 stations and how many chargers per station are needed to satisfy the growing inter-city trip demand
14 by BEV users. With the charging infrastructure setting, operational decisions on trip path selection
15 and charging scheme are made for each O-D pair. In any stage, if trips along one O-D pair cannot
16 be accommodated because of a lack of infrastructure support, a penalty cost will occur, which is
17 defined as the range anxiety cost due to trip infeasibility. Note that there are two possible causes
18 of range anxiety (Lin, 2014). The first reason is the fear of exhausting vehicle range due to
19 unanticipated reasons (e.g., congestion and extreme weather). This part is difficult to quantify and
20 therefore is not considered in this study. The second reason is the infeasibility of a planned trip
21 without adequate infrastructure support. The penalty cost in this study is associated with the second
22 type of range anxiety, and is assumed to be the cost of arranging an alternative vehicle (e.g., car
23 rental cost). In the rest of this paper, this penalty cost is denoted as the range limitation cost.
24 Descriptions on decision variables and assumptions are shown as follows.

- 25
- 26 • Decision variables:
 - 27 ○ Where to open charging stations in each time stage;
 - 28 ○ How many chargers are open at each station in each time stage;
 - 29 ○ Which O-D pair BEV travel demand can be satisfied in each time stage; and
 - 30 ○ Path selection and charging scheme along each feasible O-D pair in each time stage.

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- 1 • Assumptions:
- 2 ○ Each charging station and its chargers will not be shut down once opened;
- 3 ○ Single design maximum state of charge (SOC) measured by the vehicle range (e.g.,
- 4 100 miles) is applied to all BEVs;
- 5 ○ BEVs are fully charged at origins and destinations (i.e., the dwell time at origins
- 6 and destinations is sufficient for recharging); and
- 7 ○ O-D travel demands remain the same at one stage² (e.g., average travel demand is
- 8 considered within the stage).

10 The proposed model is formulated in (1) to (17). The notations for the model are listed in
 11 Table 1.

13 Table 1. Notations

Indices	
i	index of candidate sites for charging stations in the network, $i \in \tilde{N} \subseteq N$, where \tilde{N} is the set of candidate sites and N is the node set,
t	index of time stages, $t \in T$
r	index of origins in the network, $r \in R \subset N$
s	index of destinations in the network, $s \in S \subset N$
k	index of the paths for an O-D pair, $k=1, 2, \dots, K^{rs}$, where K^{rs} is maximum number of deviated path allowed between an O-D pair (r,s)
a	index of arc set A , $a=(i,j) \in A$
Parameters	
c_{it}^F	Fixed capital cost (\$) of opened charging station at node i in time stage t
c_{it}^V	Variable capital cost (\$) per charger at the charging station at node i in time stage t

² The O-D travel demand is for planning purpose only. The actual O-D travel demand can vary within a stage. An average demand is considered in the model.

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q_t^{rs}	Range limitation cost (\$/trip) when a trip cannot be satisfied between O-D pair r - s in time stage t
D_t^{rs}	Number of BEV inter-city trips between O-D pair r - s in time stage t
\bar{B}	Maximum SOC measured by vehicle range (miles)
M	a sufficiently large number
$p^{rs,k}$	the sequence of nodes on the k^{th} path between O-D pair r - s
d_{ij}	Distance (miles) between node i and j

Variables

Z_{it}	=1 if a charging station is open at node i in time stage t ; 0 otherwise
$Y_t^{rs,k}$	=1 if the k^{th} path between r and s is taken in time stage t ; 0 otherwise
\bar{Y}_t^{rs}	=1 if at least one path is satisfied for an O-D pair r - s in time stage t ; 0 otherwise
$I_{it}^{rs,k}$	=1 if trips along the k^{th} path between r and s will be charged at the station at node i in time stage t ; 0 otherwise
X_{it}	Number of chargers are installed at the station at node i in time stage t ; 0 otherwise
$B_{it}^{rs,k}$	remaining SOC (miles) on a PEV at node i on the k^{th} path of an O-D pair r - s in time stage t
$I_{it}^{rs,k}$	Restored SOC (miles) to an PEV at node i on the k^{th} path of an O-D pair r - s in time stage t

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2 Objective:

$$\text{Minimize } \sum_{t \in T} \sum_{i \in \bar{N}} c_{it}^F Z_{it} + \sum_{t \in T} \sum_{i \in \bar{N}} c_{it}^V X_{it} + \sum_{t \in T} \sum_{r \in R} \sum_{s \in S} q_t^{rs} D_t^{rs} (1 - \bar{Y}_t^{rs}) \quad (1)$$

3

4 The objective function in (1) is to minimize the total systems cost for the BEV inter-city
5 travel network across the entire planning horizon. The total systems cost includes the fixed capital
6 cost of charging stations (which may be location specific), the variable capital cost of charging
7 stations (depending on the number of chargers per station), and the total range limitation cost in

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1 cases where BEV trips cannot be satisfied. The objective function (1) is subject to constraints in
 2 (2) to (17).

3

4 Subject to

$$X_{it} \leq MZ_{it} \quad \forall t \in T; i \in \tilde{N} \quad (2)$$

$$X_{it} \geq X_{it-1} \quad \forall t \in T \setminus 1; i \in \tilde{N} \quad (3)$$

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6 Constraint (2) is the logic constraint stating that no chargers can be installed unless there
 7 is a charging station open. Constraint (3) assures that a charging station once open will not shut
 8 down or relocate.

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$$\Pr \left(W \left(\sum_{r \in R} \sum_{s \in S} \sum_{k \in K^{rs}} D_t^{rs} I_{it}^{rs,k}, X_{it} \right) \leq \alpha \right) \geq \beta \quad \forall t \in T; i \in \tilde{N} \quad (4)$$

10

11 Constraint (4) is the capacity logic constraint formulated as a stochastic chance constraint
 12 setting up the relationship of the required number of chargers to meet a certain level of charging

13 capacity, where $W \left(\sum_{r \in R} \sum_{s \in S} \sum_{k \in K^{rs}} D_t^{rs} I_{it}^{rs,k}, X_{it} \right)$ represents the waiting time before a BEV finds an

14 available charging spot. Waiting time is a function of the total number charging demands

15 $\sum_{r \in R} \sum_{s \in S} \sum_{k \in K^{rs}} D_t^{rs} I_{it}^{rs,k}$ and the number of chargers X_{it} at the station. As suggested in the chance

16 constraint, charging capacity is modeled as the level of service, namely the required probability

17 β (e.g., 95%) of finding a vacant charger within time α (e.g., 10 mins). The inequality chance

18 constraint is developed based on queuing theories. Note that, as demonstrated later in Section 2.2,

19 this constraint is originally in a non-linear form, but can be represented in a piecewise linear form.

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$$\bar{Y}_t^{rs} \leq \sum_{k \in K^{rs}} Y_t^{rs,k} \leq 1 \quad \forall r \in R, s \in S; t \in T \quad (5)$$

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$$I_{it}^{rs,k} \leq Y_t^{rs,k} \quad \forall r \in R, s \in S; i \in P^{rs,k}; t \in T; k = 1, \dots, K^{rs} \quad (6)$$

$$l_{it}^{rs,k} \leq M I_{it}^{rs,k} \quad \forall r \in R, s \in S; i \in P^{rs,k}; t \in T; k = 1, \dots, K^{rs} \quad (7)$$

$$B_{it}^{rs,k} + l_{it}^{rs,k} \leq M(1 - Y_t^{rs,k}) + \bar{B} \quad \forall r \in R, s \in S; i \in P^{rs,k}; t \in T; k = 1, \dots, K^{rs} \quad (8)$$

$$B_{it}^{rs,k} + l_{it}^{rs,k} - d_{ij} - B_{jt}^{rs,k} \leq M(1 - Y_t^{rs,k}) \quad \forall r \in R, s \in S; (i, j) \in A; i, j \in P^{rs,k}; t \in T; k = 1, \dots, K^{rs} \quad (9)$$

$$-(B_{it}^{rs,k} + l_{it}^{rs,k} - d_{ij} - B_{jt}^{rs,k}) \leq M(1 - Y_t^{rs,k}) \quad \forall r \in R, s \in S; (i, j) \in A; i, j \in P^{rs,k}; t \in T; k = 1, \dots, K^{rs} \quad (10)$$

$$B_{it}^{rs,k} = \bar{B} \quad \forall r \in R, s \in S; t \in T; k = 1, \dots, K^{rs} \quad (11)$$

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Constraint (5) ensures that trips along an O-D pair in each stage can be fulfilled if at least one path is taken. Also, to avoid double counting, no more than one path is taken for each O-D pair. Constraints (6) and (7) convey two principles on charging activities: charging activities can occur along one path of a trip only if the path is taken; and a BEV can receive a positive amount of energy at a station only if the charging activity occurs at the station. For each selected path (when $Y_t^{rs,k}=1$), constraint (8) ensures the onboard battery's SOC does not exceed the battery capacity while constraints (9) and (10) concurrently enforce the energy consumption conservation. Constraints (8) – (10) are relaxed for paths that are not taken (i.e., $Y_t^{rs,k}=0$). Constraint (11) assumes that all BEVs start with a full battery SOC at origins.

$$Z_{it} \in \{0,1\} \quad \forall t \in T; i \in \tilde{N} \quad (12)$$

$$Y_t^{rs,k} \in \{0,1\} \quad \forall r \in R, s \in S; t \in T; k = 1, \dots, K^{rs} \quad (13)$$

$$\bar{Y}_t^{rs} \in \{0,1\} \quad \forall r \in R, s \in S; t \in T \quad (14)$$

$$I_{it}^{rs,k} \in \{0,1\} \quad \forall r \in R, s \in S; i \in P^{rs,k}; t \in T; k = 1, \dots, K^{rs} \quad (15)$$

$$X_{it} \text{ Integer} \geq 0 \quad \forall t \in T; i \in \tilde{N} \quad (16)$$

$$B_{it}^{rs,k} \geq 0, l_{it}^{rs,k} \geq 0 \quad \forall r \in R, s \in S; i \in P^{rs,k}; t \in T; k = 1, \dots, K^{rs} \quad (17)$$

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Constraints (12) to (17) are binary, integer, and nonnegativity constraints.

The proposed model is a mixed integer program. Generally, the objective of the model is to minimize the total capacitated facility location cost while allowing the penalty cost, namely the range limitation cost to penalize un-covered trips. As the model is essentially a flow-based capacitated partial set-covering problem with path deviations, it is a facility location problem and is NP-hard (Daskin, 1995; Könemann et al., 2011).

2.2 Charger Capacity with the Stochastic Queuing Model

To determine charging station capacity, we adopted queuing theories to simulate the stochastic charging activities (Fang and Hua, 2015; Gusrialdi et al., 2014; Said et al., 2013). Each station is considered a queuing node with multiple servers (each charger is one server). Incoming BEV charging demands are the jobs to be served at each charging station. The charging activities at each charging station $i \in \tilde{N}$ in time $t \in T$ can be approximated as follows: (1) the arrivals of BEVs at each station are simulated by a Poisson process with expected arrival rate of λ_{it} (vehicles/hour); (2) the charging time, namely, the service time of each BEV, follows exponential distribution with expected service time μ (hours); and (3) the station has X_{it} number of chargers or servers and obeys the “first-in, first-out” (FIFO) service rule. This systems can be represented as the M/M/c queuing model with Erlang C formula (Chromy et al., 2011). As shown in the chance constraint in (4), this study models charging capacity in terms of the required level of service, namely the design or minimum probability β for a BEV user to find a vacant charger within time α . Based on Erlang C formula (Chromy et al., 2011; Tanner, 2000), we can formulate the probability of finding a vacant charger within time α in (18).

$$\Pr(\text{waiting time} \leq \alpha)_{it} = 1 - \frac{(\lambda_{it}\mu)^{X_{it}}}{X_{it}!} \cdot e^{-\frac{(X_{it}-\lambda_{it}\mu)\alpha}{\mu}} \cdot \left(\frac{(\lambda_{it}\mu)^{X_{it}}}{X_{it}!} + \left(1 - \frac{\lambda_{it}\mu}{X_{it}}\right) \sum_{k=0}^{X_{it}-1} \frac{(\lambda_{it}\mu)^k}{k!} \right)^{-1} \quad \forall t \in T; i \in \tilde{N} \quad (18)$$

24

1 To maintain target level of service, the probability $\Pr(\text{waiting time} \leq \alpha)_{it}$ in the left-hand
2 side of (18) shall be smaller than the design probability β (i.e., $\Pr(\text{waiting time} \leq \alpha)_{it} \leq \beta$),
3 which corresponds to the chance constraint in (4). Note that the “*waiting time*” in (18) is related to
4 $W\left(\sum_{r \in R} \sum_{s \in S} \sum_{k \in K^{rs}} D_t^{rs} I_{it}^{rs,k}, X_{it}\right)$ in (4). For simplicity, the expected service time μ in (18) is assumed
5 to be exogenously determined (e.g., 30 mins/vehicle). Then, only two variables, namely λ_{it} and
6 X_{it} , in (18), are inter-related that should satisfy the chance constraint. Note that the arrival rate
7 λ_{it} is assumed to be linearly correlated with the total charging demand $\sum_{r \in R} \sum_{s \in S} \sum_{k \in K^{rs}} D_t^{rs} I_{it}^{rs,k}$ in each
8 stage. We assume each charging station will serve 14 hours a day (i.e., 6:00 am to 8:00 pm), 365
9 days a year, and the arrival rate remains the same during the open window. Also, as in the case
10 study demonstrated later, we assume that each time stage consists of five years. Then, the arrival
11 rate λ_{it} can be calculated in (19).

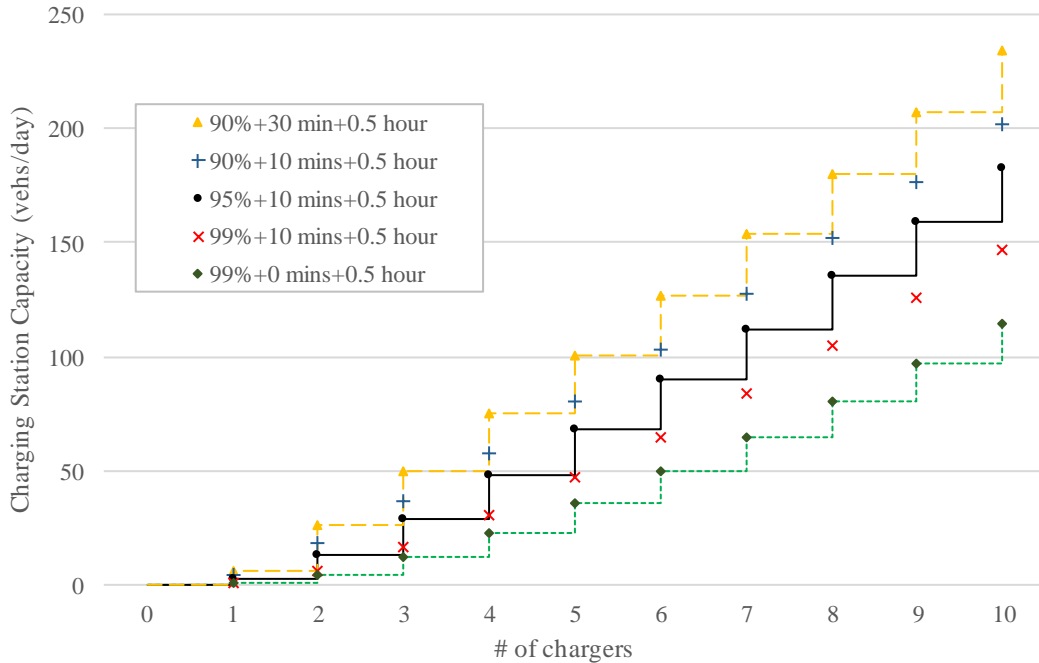
$$\lambda_{it} = \frac{1}{14 \times 365 \times 5} \sum_{r \in R} \sum_{s \in S} \sum_{k \in K^{rs}} D_t^{rs} I_{it}^{rs,k} \quad \forall t \in T; i \in \tilde{N} \quad (19)$$

13
14 With the non-linear relationship in the formula (18), the chance constraint in (4) is in a
15 mixed integer non-linear form and may make the model difficult to solve. Alternatively, we
16 managed to determine the maximum charging demand that can be served for each level of
17 infrastructure development (i.e., number of chargers). With formulation (18), we simulated five
18 sets of relationships based on different levels of service shown in Figure 1. The highest level of
19 service is to guarantee 99% probability for BEV users to find to a vacant charger within 0 minutes
20 (i.e., immediately after arriving at the station), labeled as “99%+0 minutes”, and the lowest level
21 of service, “90%+30 minutes”, is to guarantee 90% probability for BEV users to find a vacant
22 charger within 30 minutes. Among the five scenarios, we chose the middle one, “95%+10 minutes”
23 (i.e., 95% possibility to find a vacant charger within 10 minutes), as the baseline case. Note that
24 the step relationship between charging demand and number of chargers in Figure 1 can be

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1 formulated using piecewise linear functions with only mixed integer variables. Then, the problem
 2 in (1) to (17) becomes a mixed integer program.

3



4

5 Figure 1. Relationship of Maximum Charging Demand and the Number of Chargers

6

7 Remarks on Queuing Models. This study considers the M/M/c queuing model to model
 8 charger capacity. As additional data are available or new technologies emerge, other types of
 9 queuing models may also be applicable. For example, with connected automated vehicles (CAVs),
 10 vehicles have potential to automatically enter and leave charging stations. Then, the charging time
 11 may be deterministic, and charging activities can be simulated with M/D/c queues. Explorations
 12 of the potential impacts with other queuing models can be our future studies.

13

14 3 Genetic Algorithm

15 Even though charger capacity can be formulated as piecewise linear relationship, the mixed integer
 16 program is still hard to solve optimality. We developed a genetic algorithm based heuristic method

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1 (Vose, 1999) to solve the model. Generally, the genetic algorithm involves a pool of chromosomes.
2 Each chromosome represents one candidate solution to the problem, and the fitness of each
3 candidate solution is measured by the cost objective value of (1). Between chromosomes, the one
4 with a lower objective value indicates better fitness. The algorithm has an iterative process, during
5 which chromosomes with bad fitness are more likely to be removed from the pool while
6 chromosomes with good fitness have more chances to survive and give birth to a new child. The
7 whole process mimics natural selection. It is generally observed that through multiple iterations
8 the genetic algorithm can help find near-optimal or relatively satisfactory solutions.

10 **3.1 Implementation Details**

11 Two features are important to efficiently apply a genetic algorithm. One is the simplicity in coding
12 the solution with chromosomes, and the other is to be able to easily determine fitness given the
13 genetic information of one chromosome. However, both features are hard to maintain for the
14 proposed model. First, as in Li et al. (2016)'s study, only two-dimension infrastructure related
15 decision variables, i.e., where and when charging stations are opened, are needed to be encoded in
16 the chromosome. However, this task is more challenging for this study because the model requires
17 another dimension on capacity-related decisions, i.e., how many chargers per station. That creates
18 challenges in coding all decision information in each chromosome. Second, as capacity is
19 considered for each charging station, the heuristic approach to check path feasibility with infinity
20 capacity (Li et al., 2016) is not applicable to this study. Instead, mixed integer programming sub-
21 models need to be solved, which makes it difficult to efficiently determine fitness for each
22 chromosome generated in the solution process.

23 To tackle the two challenges in this complex model, in addition to the assumptions shown
24 in Section 2.1, we made the following assumptions to simplify the BEV users' charging behavior:

- 26 • *Last-minute charging*: A BEV will only be charged at the last possible moment to have the
27 full SOC before beginning of the rest trip.

- 1 • *Guaranteed Service*: If an O-D path at one stage is feasible and selected given particular
2 charging infrastructure deployment, charging stations along the path will have sufficient
3 chargers to satisfy all O-D traffic demands along the path in the same time stage.
4

5 The first assumption is adopted from the study by Kelly et al. (2012). The assumption
6 indicates that when a BEV reaches an opened charging station, the necessity for charging is
7 determined based on whether the BEV can reach the next opened charging station with the current
8 SOC. This assumption is a reasonable one for BEV users who rationally prefer to minimize the
9 number of charging events. Note that, in the real-world operations, it may happen that the level of
10 service at a station is guaranteed and a BEV cannot be properly serviced. To avoid or alleviate
11 such risk, the maximum vehicle range \bar{B} will be set at a level to allow sufficient SOC reserve for
12 traveling additional miles after the range is depleted.

13 The second assumption is already inherently built into the proposed model, which
14 considers only the feasibility of each O-D pair instead of each O-D trip. This assumption is
15 reasonable to provide equity for all travel demand along each O-D pair.

16 These two assumptions simplify the solution process for the model in the following ways.
17 First, it will significantly simplify the determination of fitness of each chromosome with heuristic
18 methods. Given the setting of charging stations at each time stage encoded in each chromosome
19 (where and when to open stations), the heuristic approach (Li and Huang, 2014; Li et al., 2016)
20 can be used to efficiently check path feasibility of all O-D pairs. Then with the *Last-minute*
21 *charging* assumption, we can efficiently determine the charging strategy (i.e., where to charge) for
22 each feasible O-D pair and the total charging frequency (number of charging activities per stage)
23 at each station. Following the *Guaranteed Service* assumption, we can determine the number of
24 chargers needed for each station to satisfy all charging demand. Finally, the fitness of the
25 chromosome can be calculated using the objective function in (1). Second, as suggested in the first
26 benefit, the number of chargers per station can be post-calculated. Therefore, only decisions on
27 where and when charging stations are opened need to be encoded in each chromosome. That
28 simplifies the representation of each chromosome.

29 The *Last-minute charging* assumption may yield sub-optimal solutions for the proposed
30 model as it relaxes the model's potential capability to better coordinate charging strategies.

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1 However, such capability can be realized only when a central decision maker makes the systems-
2 wide optimal decisions for all travelers, which is currently not practical. However, with emerging
3 CAV technologies, a central decision maker becomes possible in future transportation. How to
4 solve the model to gain additional social benefits is a future research question.

5

6 **3.2 Settings of Genetic Algorithms**

7 Based on the above properties and assumptions of the problem, we made the following settings to
8 apply the genetic algorithm to solve the proposed model.

9

10 ***3.2.1 Encoding of Chromosome***

11 As mentioned, only decisions on where and when charging stations are opened need to be encoded
12 into each chromosome. Since each opened charging station will remain open once it is in operation,
13 only the time when the charging station is first opened needs to be recorded. Therefore, we used a
14 single dimension integer valued string to represent such information. Each digit entry along the
15 chromosome string represents one specific candidate location. Then, the total length of the string
16 is $|\tilde{N}|$ (the number of candidate locations). Each digit can take non-negative integer values. When
17 the digit takes a value of 0, it indicates no charging station is opened at the location throughout the
18 time horizon. When the digit takes a positive value of i , it indicates the charging station is first
19 opened in time stage i .

20 We used a simple example chromosome string “01020” to demonstrate its meaning on
21 charging infrastructure planning decisions as follows:

- 22 • Five digits in the string indicate five candidate locations ($|\tilde{N}| = 5$) for charging stations;
- 23 • No charging station is opened at candidate locations 1, 3, and 5;
- 24 • One charging station is opened at candidate location 2 in time stage 1; and
- 25 • Another charging station is opened at candidate location 4 in time stage 2.

26

27 ***3.2.2 Fitness of Chromosome***

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1 Figure 2 shows the pseudocode used to determine fitness of each chromosome. There are five
2 major steps along the pseudocode: step 1 is the initialization that translates genetic information of
3 the chromosome into corresponding charging location decisions; step 2 is to check feasibility and
4 select a path for each O-D pair in all stages; for all feasible O-D pairs, step 3 is to determine
5 charging activities based on the *last-minute charging* assumption (demonstrated in Section 3.1);
6 for each opened charging station, step 4 is to determine the total number of charging activities and
7 the corresponding required number of chargers based on the design level of service (demonstrated
8 in Section 2.2); and finally, step 5 is to calculate the fitness of the chromosome with objective
9 function in equation (1) in Section 2.1.

```

// Step 1 - Initialization:
Translate genes of the chromosome into charging location decisions  $Z_{it}$ ,
 $\forall t \in T; i \in \tilde{N}$ ;

// Step 2 – Feasibility Check:
For (each O-D pair in each stage,  $\forall r \in R, s \in S; t \in T$ ) {
    Check feasibility of all paths,  $k = 1, \dots, K^{rs}$  :
        If Feasible for at least one path, then mark the O-D pair feasible (i.e.,
 $\bar{Y}_t^{rs} = 1$ ), and the shortest feasible path is selected;
        Else, then mark the O-D pair infeasible (i.e.,  $\bar{Y}_t^{rs} = 0$ );
}

// Step 3 – Refining Charging Activities:
For (each feasible O-D pair in each stage,  $\forall r \in R, s \in S; t \in T, \text{ s.t. } \bar{Y}_t^{rs} = 1$ ) {
    Determine charging activity ( $I_{it}^{rs,k}$ ) based on the “Last-minute charging”
assumption;
}

// Step 4 – Determination of Station Capacity:
For (each opened station in each stage,  $\forall t \in T; i \in \tilde{N}, \text{ s.t. } Z_{it} = 1$ ) {
    Determine total number of charging activities  $\sum_{r \in R} \sum_{s \in S} \sum_{k \in K^{rs}} D_t^{rs} I_{it}^{rs,k}$ ;
    Determine required number of chargers  $X_{it}$  to meet the level of service;
}

// Step 5 – Determination of fitness of Chromosome:
Determine fitness with objective function in (1);

```

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Figure 2. Pseudocode to determine fitness of each chromosome

3.2.3 Population Pool

At beginning of the algorithm, we initialized a pool of chromosome strings with a population size of N (e.g., 500). The pool is defined as the population pool where crossover, mutation, and replacement are applied through an iteration process.

3.2.4 Parent Selection

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1 For each iteration, four candidate chromosomes are randomly selected from the population pool.
2 The four chromosomes are partitioned equally into two groups, and one chromosome will be
3 selected from each group. The chromosome with better fitness (lower objective value) has a better
4 chance to be selected, and the selection probability is set to be inverse to its objective value. The
5 final selected two parents are defined as $P1$ and $P2$.

6

7 **3.2.5 Crossover**

8 The crossover is then applied to the two selected parents ($P1$ and $P2$) to give birth to a new child
9 chromosome C . Let f_{P1} and f_{P2} be the objective values of the parents $P1$ and $P2$, respectively,
10 and let i indexes digits of each chromosome, $i = 1, \dots, |\tilde{N}|$. Then the chromosome C is created as
11 follows:

- 12 1) if $P1_i = P2_i$, then set $C_i := P1_i$ or $P2_i$;
- 13 2) otherwise, then set $C_i := P1_i$ with probability $p = f_{P2} / (f_{P1} + f_{P2})$, and $C_i := P2_i$ with
14 probability $1 - p$.

15

16 **3.2.6 Mutation**

17 Once a child chromosome C is created, each element C_i , $i = 1, \dots, |\tilde{N}|$, has a probability (e.g., 5%)
18 to mutate. Let t' be a random integer value selected among $1, \dots, |T|$ with equal probability. If the
19 element C_i is selected to mutate, then it has two possible ways to change depending the original
20 value of C_i :

- 21 1) if $C_i = 0$, then set $C_i := t'$;
- 22 2) otherwise, then set $C_i := 0$ with probability of 50%, and $C_i := t'$ with probability of 50%.

23

24 **3.2.7 Replacement**

25 After a new individual is added to the population (e.g., a child created with both the crossover and
26 mutation processes), it will replace an existing individual in the population pool. Specifically, n

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1 (e.g., $n = 3$) candidate individuals are randomly selected from the pool, and the one with the highest
2 objective cost is removed from the pool.

3

4 The entire genetic algorithm for the problem can be demonstrated using the pseudocode as
5 follows:

6

7 Generate an initial *population pool* of chromosomes;

8 **Do**

9 Conduct *parent selection* among the population pool;

10 Apply the *crossover* with the parents and yield a new child;

11 Apply the *mutation* to the child;

12 Apply the *replacement* to the population with the child;

13 **Until** the maximum number of iterations or the time limit is reached

14

15 The final solution is the best chromosome achieved with the lowest objective value from
16 the population.

17 **4.0 Case Study Inputs**

18 We chose the state of California as the case study for demonstrating charging infrastructure
19 planning. Note that California dominates today's BEV sales in the U.S. (ICCT, 2016) and its ZEV
20 action plan (Brown, 2013) is expected to further increase the BEV market in the future. Therefore,
21 the systematic planning of BEV inter-city DCFC charging infrastructure is especially crucial to
22 support the growing demand in California. Also, the success of the case study may yield important
23 policy implications for developing the alternative fuel infrastructure systems for other regions and
24 other fuel technologies. We demonstrate case study inputs for the baseline case in this section.

25 **4.1 Planning Horizon**

26 The planning horizon is set at 15 years, from 2015 to 2029, and the model will initiate and expand
27 the inter-city DCFC charging infrastructure systems to support long-distance (longer than 100

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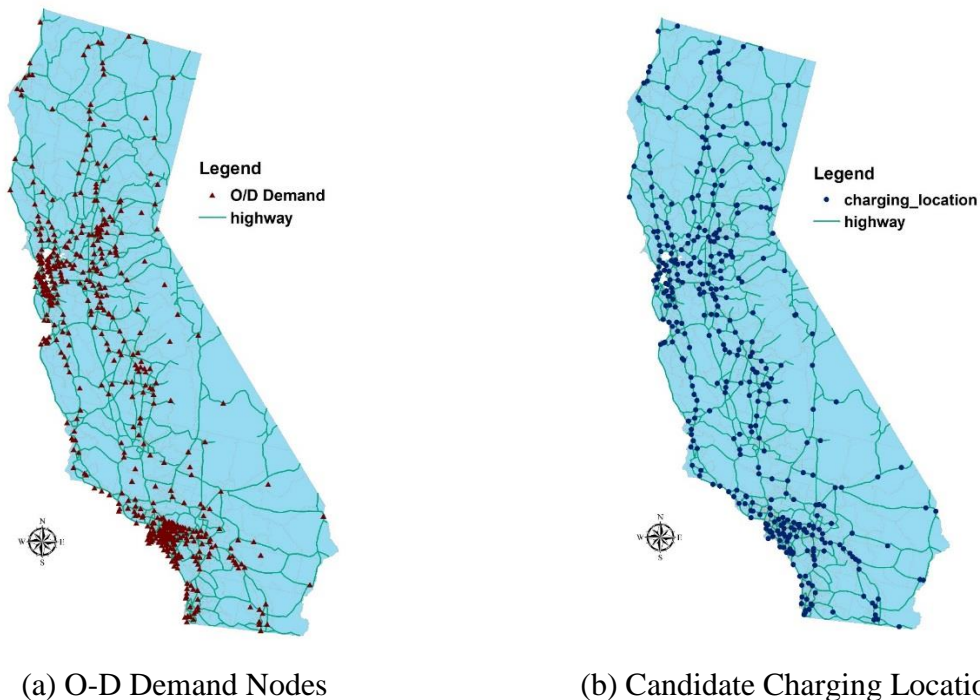
1 miles) travel demands of BEV users. The 15 years planning horizon is divided into three five-year
2 planning stages (Stage 1: 2015–2019, Stage 2: 2020–2024, and Stage 3: 2025–2029).

3

4 4.2 Inter-city DCFC Charging Network

5 The origins and destinations of inter-city travel demands are aggregated over at least 5,000 Traffic
6 Analysis Zones (TAZs) in California, defined by the California Statewide Travel Demand Model
7 (CSTDM) (California Department of Transportation, 2014). About 4,700 TAZs belong to 482
8 different municipalities and are aggregated based on their municipal boundaries. The remaining
9 300 rural TAZs are clustered into 50 nodes using the fuzzy c-mean algorithm (Bezdek et al., 1984).
10 There are 532 demand nodes in total, and each node serves as both trip origin and destination. To
11 serve the inter-city trip demands along all O-D pairs, 389 locations, with clusters of demand nodes
12 and rest areas, are selected as the candidate charging locations. California highway systems
13 (Caltrans, 2016) are considered the transportation network where trips are made. The maps in
14 Figure 3 show the O-D demand nodes, candidate charging locations, and the highway network.

15



16

Figure 3. Origin-Destination Nodes and Candidate Charging Locations

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4.3 BEV Travel Demand

With O-D demand nodes, another important task is to estimate BEV O-D travel demands over the 15 years planning horizon. The estimation procedure is illustrated in Figure 4 and breakdowns of the procedure are detailed as follows.

- Step 1: Estimate the base year (2015) light duty vehicle (LDV) O-D demands (\bar{D}_0 , unit: vehicles/year) between each O-D pair. Note that the LDV includes CVs, BEVs, and other fuel technology types. We assumed that BEV users have the same inter-city travel behaviors as other LDV travelers. Therefore, the BEV O-D traffic demands can be proportionally determined later based on its market share among the LDV population. The LDV O-D demands along the 532 demand nodes are mapped and aggregated with the travel demands of at least 5,000 TAZs from the CSTDM model (California Department of Transportation, 2014).
- Step 2: Estimate the base year BEV market share among the LDV population (η , unit: %) at demand nodes. Specifically, the BEV population at each demand node is estimated using the Clean Vehicle Rebate Project (CVRP) database (CARB, 2015), while the LDV population is estimated based on the number of households (United States Census Bureau, 2010) assuming each household owns two vehicles (Crane et al., 2002). Then, the BEV market share η is determined as the BEV population size divided by the LDV population size.
- Step 3: Determine the base year BEV O-D travel demand between each O-D pair. As shown in Figure 4, the BEV demand can be determined as $\eta \times \bar{D}_0$, where η is determined in step 2 and \bar{D}_0 is determined in step 1. Along an O-D pair, BEV market shares may be different at the two demand nodes, and the average of the two will be taken.
- Step 4: Project BEV O-D demands in each year t along the planning horizon. We assumed that the growth in O-D demands is proportional to the growth (ρ_t relative to base year, unit: %) in the BEV population size. Then, year t BEV O-D demand is determined as

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$\eta \times \bar{D}_0 \times (1 + \rho_t)$. Assuming the BEV market share (currently 24%) remains the same in the ZEV fleet (CARB, 2015), the growth rate in the BEV fleet size is approximately equal to the growth rate in the entire ZEV population size. According to the ZEV program (Brown, 2013), the ZEV population in California will reach 1 million by 2020 and 1.5 million by 2025. Proportionally, the BEV population is expected to reach 0.24 ($1 \times 24\%$) million by 2020 and 0.36 ($1.5 \times 24\%$) million by 2025. BEV population in other years can be interpolated.

Note that the travel demand determined above is at an aggregated level. The actual demand in terms of the arrival rate at each charging station varies over a day. As noted in the equation (19) in Section 2, a 14-hour service time window is assumed for each station, which moderately recognizes the design hour operations at each station. It is equivalent to magnifying the aggregated travel demand by a factor of 1.7 (24 hours flows are assumed to be only allocated to 14 hours' time window).

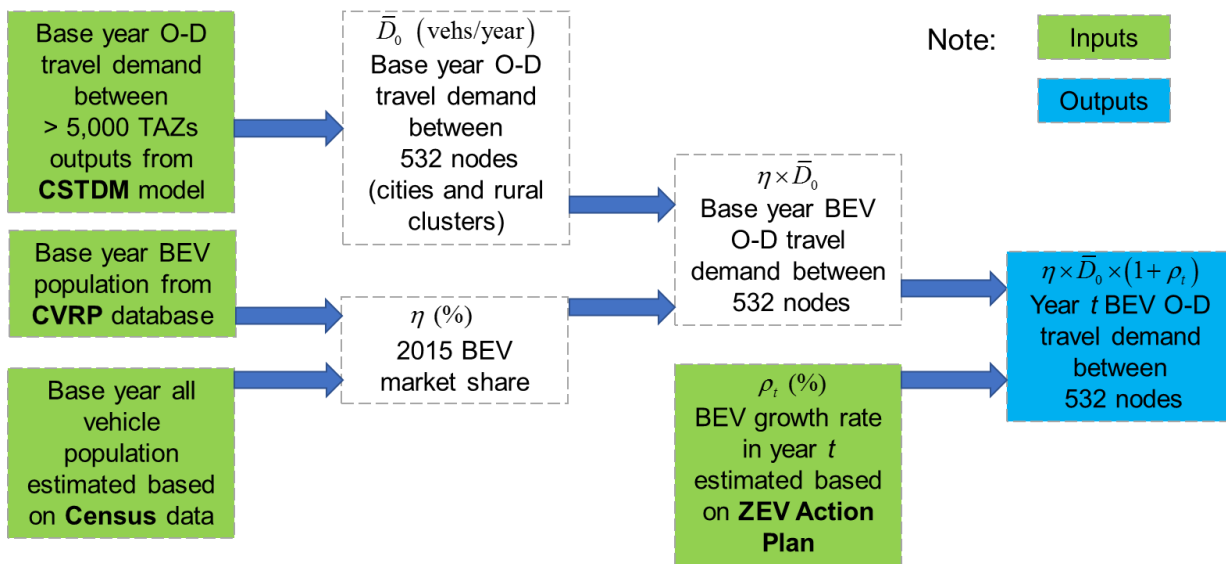


Figure 4. Yearly BEV travel demand estimation procedure

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1 **4.4 DCFC Charging Station Infrastructure Cost**

2 The construction cost of each DCFC charger is set to be \$54,200, which includes both equipment
3 and installation cost (NRC, 2013). As each DCFC charger occupies one parking space, the annual
4 parking space cost of \$1,686 is also included as part of charger cost (Snyder, 2012). We assume
5 that the lifetime of each charger is 10 years with 7% discount rate. Then, five-year capital cost for
6 each charger is \$47,014.

8 **4.5 BEV Range, Charging Level of Service, and Range Limitation Cost**

9 In reality, BEV range differs between vehicle models. For simplicity, one BEV range of 100 miles
10 is assumed for all BEVs on the road throughout the planning horizon. As noted in Section 2.2, the
11 baseline charging level of service at each station is set as follows: when a BEV user arrives at a
12 charging station, there will be at least a 95% probability of finding a vacant charger within 10
13 minutes.

14 When the charging infrastructure cannot meet the required level of service between
15 particular O-D pairs, all trips along the O-D pair are considered infeasible or unsatisfied. Then,
16 BEV travelers are expected to seek alternative transportation choices to avoid such range anxiety.
17 In this study, this inconvenience is penalized at a flat rate of \$50 per unsatisfied trip that
18 approximates the average daily rental cost for alternative vehicles (Lin, 2014).

20 **5.0 Result Analysis**

21 **5.1 Performance of the Genetic Algorithm**

22 To evaluate the solution performance of the genetic algorithm, we considered both small and large
23 networks. With small networks, we aimed to evaluate the solution quality of the genetic algorithm
24 by comparing its solution with the optimal solution yielded by the CPLEX (an off-the-self
25 optimization solver). We also considered one large network, namely the California network in the
26 baseline case, to test the convergence performance of the genetic algorithm. We used Java to
27 implement the genetic algorithm on an HP desktop with Intel Core I7 CPU (3.6 GHz with 4 cores)

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1 and 16 GB DDR3 memory. To obtain optimal solutions with the CPLEX, we coded the model in
 2 AMPL (Fourer et al., 2003) and solved it on the NEOS server (Czyzyk et al., 1998).

3 Table 2 shows the solution performance with 10 small network scenarios. These small
 4 networks are randomly generated. Each one contains a subset of the California network with: (1)
 5 10% of all O-D pairs, (2) 50 candidate charging locations, and (3) two stages' infrastructure
 6 expansion (i.e., 2015-2019 and 2020-2024). As shown in Table 2, we obtain the optimal objective
 7 value for each scenario using the CPLEX. The time limit for the genetic algorithm is set at one
 8 minute per scenario, and Table 2 (columns 4-6) shows the best achieved objective value,
 9 corresponding solution time, and the optimality gap. Compared to the CPLEX, the genetic
 10 algorithm could be more efficient in solving the small network problems while maintaining high
 11 solution quality (i.e., optimality gap < 1%).

12

13 Table 2. Comparison in Solution Performance between CPLEX and Genetic Algorithm on Small
 14 Networks

Scenarios	CPLEX ¹		Genetic Algorithm ²		
	Opt. Obj. Val.	Sol. Time (sec)	Best Obj. Val.	Sol. Time (sec)	Gap
#1	\$29.3M	598	\$29.5M	18	0.4%
#2	\$30.2M	1004	\$30.4M	50	0.6%
#3	\$31.2M	404	\$31.3M	43	0.1%
#4	\$32.9M	129	\$32.9M	28	0.1%
#5	\$29.1M	612	\$29.2M	30	0.6%
#6	\$33.5M	64	\$33.6M	42	0.3%
#7	\$32.3M	141	\$32.3M	22	0.1%
#8	\$33.2M	228	\$33.3M	36	0.2%
#9	\$32.8M	3600 ³	\$32.8M	46	0.1%
#10	\$32.4M	450	\$32.5M	29	0.3%

15

1. Time limit for the CPLEX is 3,600 seconds

16

2. Time limit for the Genetic Algorithm is 60 seconds

17

3. The solution time for the ninth scenario exceeds 3,600 seconds' time limit, and the best integer is obtained

18

19 To further evaluate the convergence performance in large-scale problems, we ran the
 20 baseline case 10 times with the genetic algorithm and the solution time is set at three hours per
 21 run. Table 3 shows the convergence performance for the 10 runs. Note that each row shows a time
 22 stamp when the solution performance is evaluated. With three-hour limit, the 10,800 seconds in
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1 the last row indicates the final solution evaluation for each run. The table showed that the genetic
 2 algorithm can efficiently identify solutions with better fitness over time. Especially at earlier stages
 3 of the solution process, the average objective value could be reduced by about \$20 million or
 4 22.5% during the first 2,000 seconds of solution time (i.e., row 3 compared to row 2 in Table 3).
 5 In the same time period, relative changes in objective values for both best and worst cases also
 6 decreased significantly, and remained at a relatively low value later (within 1% relative to the
 7 average objective value when the solution time reached the three-hour limit).

8
 9 Table 3. Average Convergence Performance for 10 Runs on California Case Study (three hours'
 10 limit)

Solution time (secs)	Average objective value	Best case relative change ¹	Worst case relative change ¹
100	\$ 88.15m	-4.67%	7.18%
2,000	\$ 68.32m	-0.84%	1.70%
4,000	\$ 65.21m	-0.69%	0.82%
6,000	\$ 63.73m	-0.75%	0.86%
8,000	\$ 62.86m	-0.57%	0.87%
10,000	\$ 62.07m	-0.44%	0.81%
10,800	\$ 61.86m	-0.57%	0.94%

11 1. relative to the average objective value \$61.86m at 10,800 secs

12
 13 All these analyses indicated that the genetic algorithm can efficiently solve the California
 14 case study and provide consistent solution quality.

15 **5.2 Baseline Results**

16 Figure 5 shows the charging infrastructure layouts by time stage for the baseline case. In the figure,
 17 locations of circles represent the geographic distributions of charging stations, and the size of each
 18 circle indicates the station size in terms of number of chargers. This shows that the charging
 19 infrastructure is expanding over time as the BEV inter-city travel demand grows. At stage 1, 56
 20 stations with 226 chargers are opened. At stage 3, the total number of stations and chargers
 21 increases to 176 stations and 618 chargers, respectively. The trip coverage (satisfied trips/all trips)
 22 remains at high levels in all stages (>99%), as the range limitation cost for each trip is set at a high
 23 of \$50 per trip. Expanding charging infrastructure is an appealing strategy for all demand levels.

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1 For all cases, charging stations are mainly clustered along highways between the San Francisco
2 Bay area and Los Angeles, which are the major traffic demand centers. Note that this geographic
3 distribution pattern is also observed in the study (Arslan and Karaşan, 2016).

4

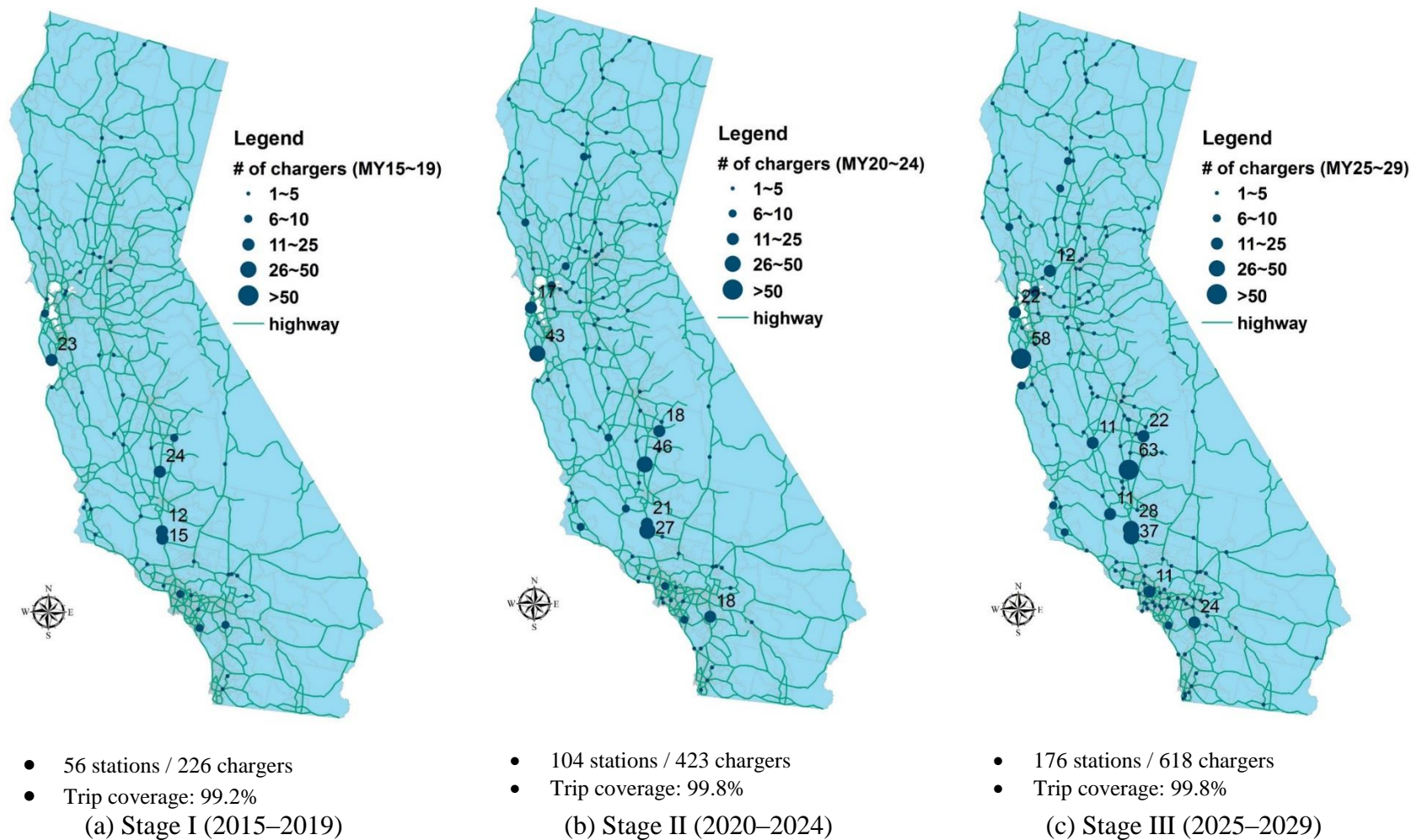
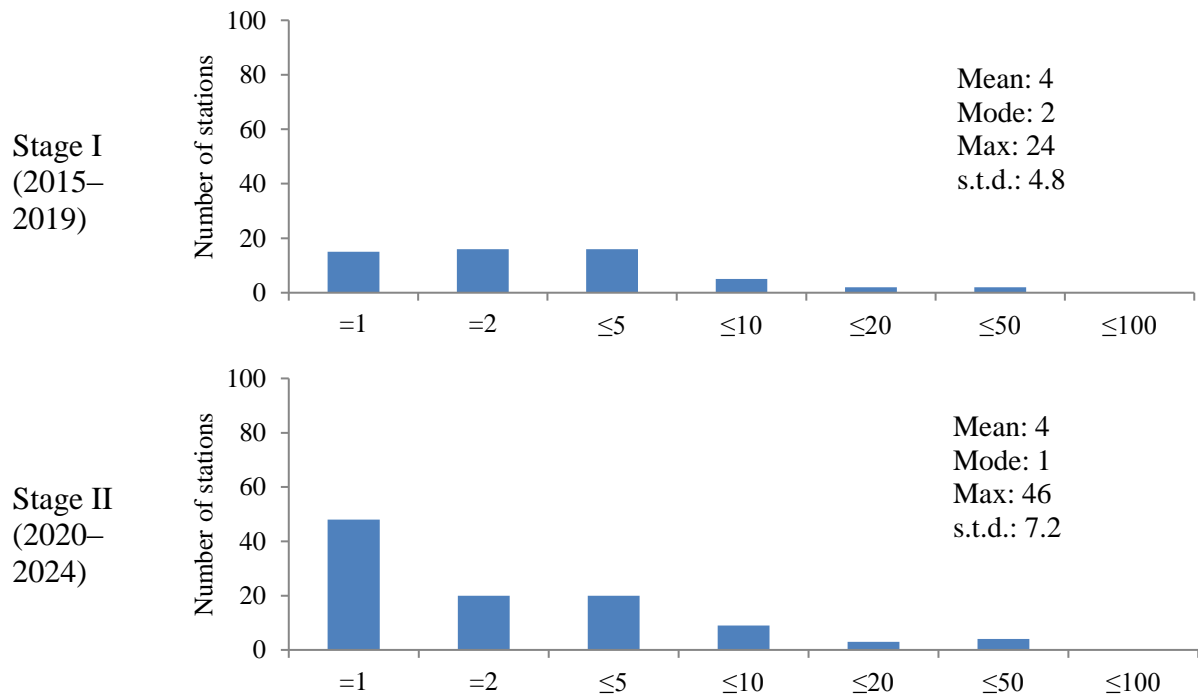


Figure 5. Layouts of charging stations

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1 Figure 6 shows more details on the distribution of station sizes along the three stages. For
 2 stage 1 (2015–2019) when BEV inter-city travel demand is relatively low, the station size is
 3 normally small, with the largest station in stage 1 being 24 DCFC chargers. The most common
 4 configuration is two chargers per station (modal value). When BEV travel demand increases in
 5 stages 2 and 3, charging stations expand in both quantity and capacity. A large number of single-
 6 charger stations are opened. Although the capacity is low per station (on average 1.9 charging
 7 activities per day from Figure 1), they can provide widespread charging support and can
 8 complement each other in serving demand. At later stages, large charging station centers (e.g., 63
 9 chargers at one station in stage 3) also appear, which can serve high BEV travel demand along
 10 busy corridors. It is noted that the average charging station size remains similar (around four
 11 chargers per station) across all travel demand levels. However, the variation in size does increase
 12 as the demand grows (standard deviation is increased in Figure 6). That indicates that the charging
 13 infrastructure expands in both coverage (small stations) and capacity (large stations).
 14



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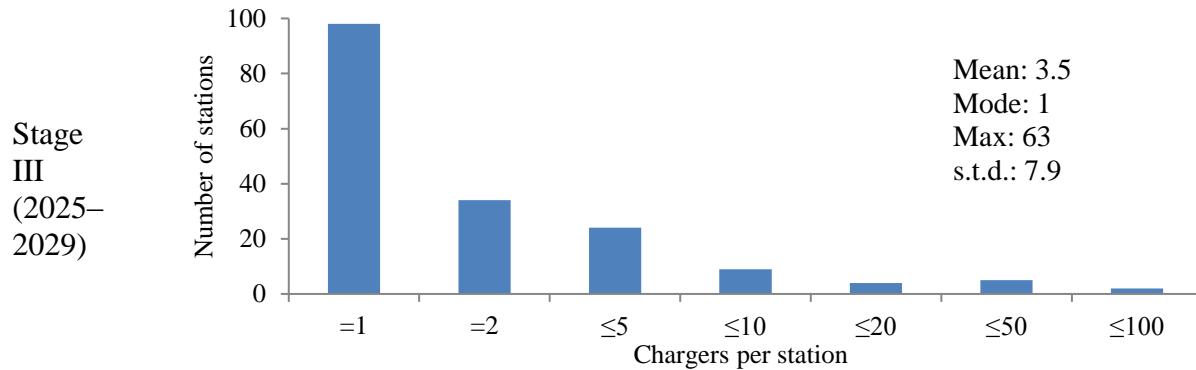


Figure 6. Histograms of chargers per station by stage

1
2

5.3 Sensitivity Analysis

The baseline case is defined by using moderate assumptions on important parameters, such as the level of service, demand flow, battery size, and range limitation cost levels. However, the actual parameters may change, and are subject to uncertain technology improvements and changes in other social and economic requirements. Therefore, we provide sensitivity analysis on several key parameters as follows.

9

5.3.1 Impacts of Level of Service

In the baseline case, the level of service is defined to allow BEV users to have at least a 95% probability of finding a vacant charger within 10 minutes (“95%+10 mins”). Charging infrastructure requirement may change with different level of services. Table 4 shows the impacts on charging infrastructure and trip coverage at different levels of service for stage 3 (2025–2029). It is noted that the infrastructure development level in terms of the number of stations does not differ (169–176 stations) significantly between scenarios on level of service. However, there is an obvious trend in increasing the average station size with the level of service. As the station capacity is conservatively downplayed with higher level of service (see Figure 1), more chargers are required to serve the same charging demand. The average station size increases from 3.1 chargers per station at “90%+30 mins” level to 4.4 chargers per station at “99%+0 mins” level. For all scenarios, the most common is the single-charger station, which can provide coverage for the majority less-populated rural areas in California. Note that the trip coverage rate remains high

22

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1 (>99%) for all scenarios because expanding infrastructure is preferred with high range limitation
 2 cost on infeasible trips.

3
 4 Table 4. Charging Infrastructure Statistics and Trip Coverage at Different Levels of Service (Stage
 5 3 – 2025–2029)

Category	90%+30mins	90%+10mins	95%+10mins	99%+10mins	99%+0mins
average # of chargers/station	3.1	3.3	3.5	4.2	4.4
Number of stations	169	176	176	169	175
Number of chargers	526	575	618	707	776
Maximum station size	59	61	63	63	76
Most frequent station size	1	1	1	1	1
Trip coverage level (%)	>99%	>99%	>99%	>99%	>99%

6
 7 **5.3.2 Impacts of Vehicle Range**

8 The inter-city DCFC infrastructure requirement also depends vehicle range, which affects the
 9 frequency of charging activities for BEVs. The baseline case assumes a 100-mile range. In long-
 10 term planning, the actual design vehicle range may be increased as larger batteries become
 11 affordable for the public, and may also be decreased for conservative reasons such as weather
 12 impacts (e.g., batteries have reduced performance in cold weather), traffic congestions, and users’
 13 insecurity about low battery SOC. Therefore, we also conducted a sensitivity analysis on impacts
 14 of vehicle range.

15 As shown in Table 5, when design vehicle range increases, the infrastructure requirement
 16 is decreased in all three measures: (1) average number of chargers per station, (2) number of
 17 stations, and (3) number of chargers. The covered trips remain at high levels for all long vehicle
 18 range scenarios (longer than 100 miles), especially in the cases of 200- and 300-mile ranges. The
 19 lower vehicle range scenario (i.e., 75 miles), while greatly reducing trip coverage, can still
 20 maintain the trip coverage at a high level (94%). From the systems’ points of view, expanding the
 21 charging infrastructure is favorable for all these BEV range levels.

22
 23 Table 5. Charging Infrastructure Statistics and Trip Coverage at Different Design Vehicle Range
 24 (Stage 3 – 2025–2029)

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Item	75 miles	100 miles	150 miles	200 miles	300 miles
average chargers per station	4.2	3.5	2.8	2.3	1.7
Number of stations	197	176	138	110	100
Number of chargers	818	618	384	256	166
Maximum station size	65	63	41	44	26
Most frequent station size	1	1	1	1	1
Trip coverage level (%)	94%	>99%	>99%	100%	100%

1

2 **5.3.3 Impacts of Range Limitation Cost**

3 All above analyses are based on the assumption of the high range limitation cost of \$50 per trip
4 (Lin, 2014). We are also interested in understanding impacts of potential lower range limitation
5 costs, which can arise from many factors, such as emerging ride and car share programs (Martin
6 and Shaheen, 2016) and convenient multimodal transport (e.g., inter-city or regional buses and
7 trains). These factors also help to alleviate range limitation costs of BEV users, and may reduce
8 the infrastructure requirement.

9 Figure 7 shows impacts of range anxiety costs on the charging infrastructure deployment
10 as well as trip coverage levels for stage 3 (2025–2029). For most of scenarios, relative to penalizing
11 infeasible inter-city trips with the range limitation cost, it is economical to expand the charging
12 infrastructure. Even though the range limitation cost can reach at an extremely low level of \$5 per
13 trip, the model still suggests opening 500 chargers to cover about 70% of trips. The results indicate
14 that it is worthwhile to invest in capital-intense inter-city public charging infrastructure.

15

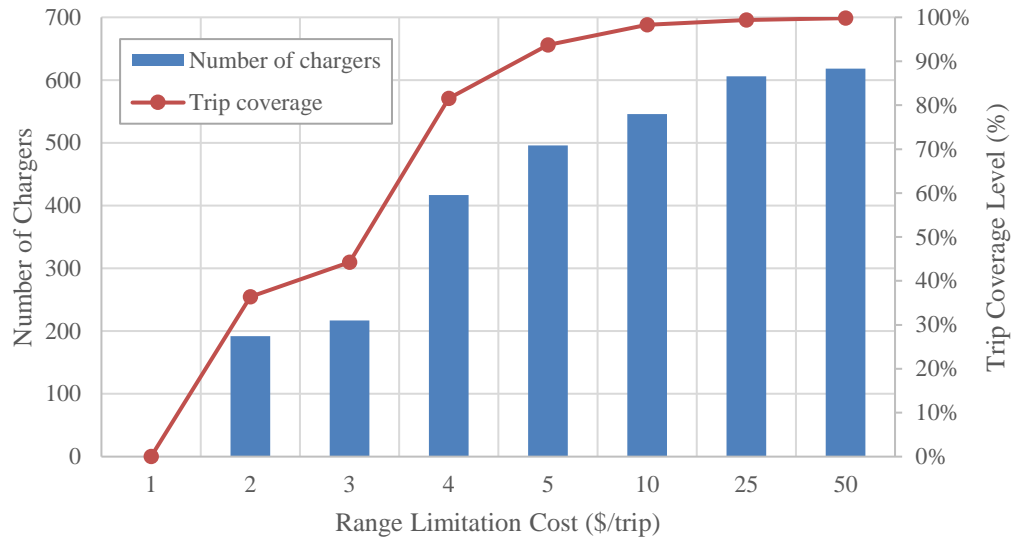
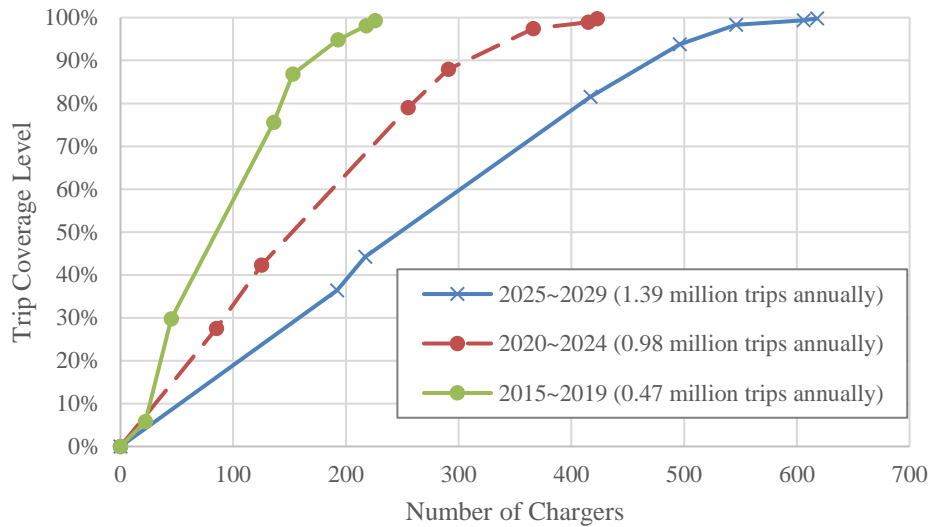


Figure 7. Impacts of range limitation costs (stage III – 2025–2029)

5.3.4 Relationship between Charging Deployment and Charging Opportunity

Following the sensitivity analysis on the range limitation cost in Section 5.3.3, we further investigated the inter-city charging deployment-opportunity relationship, a concept introduced in the study (Liu et al., 2017) to represent the relationship between charging deployment level and the charging opportunity provided to BEV users. In this study, the charging deployment level is defined as the number of chargers in the systems, and the charging opportunity is defined as the trip coverage level (percentage of trips covered). By modifying the range limitation cost at different levels, we simulated this relationship as shown in Figure 8 for three demand levels at the three stages. Results show that higher charging deployment levels will contribute to higher trip coverage levels. This relationship is time- or demand-dependent. In the near-term scope (stage 1 – 2015–2019), it requires a low infrastructure deployment level to reach a satisfying trip coverage level. For example, by opening 100 chargers, the systems can cover more than 50% of inter-city trips. However, as the travel demand increases, more chargers are needed. In stage 3 (2025–2029), a deployment level of 100 chargers can only cover about 20% of inter-city trips.



1
 2 Figure 8. Charging deployment (number of chargers) – opportunity (trip coverage level)
 3 relationship.

4 **6.0 Conclusions**

5 We successfully developed a flow-based multistage inter-city DCFC charging infrastructure
 6 expansion planning model. In response to the growing demand of BEV inter-city travels, the model
 7 integrates both an optimization model to manage facility locations of charging stations and a
 8 stochastic queuing model to determine station capacity. A genetic algorithm based heuristic
 9 method was developed to efficiently solve the problem. The model was applied to a large-scale,
 10 real-world study in California to understand the infrastructure expansion requirement in a long-
 11 term planning scope.

12 We found that the charging infrastructure, in terms of both location and capacity, is
 13 gradually expanded over time to meet the growing demand of BEV inter-city travels. In the
 14 baseline case, the average station size remained similar (about four chargers per station), and the
 15 most common station configuration was the single-charger station, which can provide wide spread
 16 charging infrastructure support. The actual layout strategy depends on many factors, including the
 17 actual BEV electrified range, the required level of service, and the range limitation cost. However,
 18 for most simulated scenarios, the model suggests that it is economical systems-wide to invest in
 19 inter-city DCFC charging infrastructure, even though the range limitation cost is at the low end.

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1 One immediate extension of this study is to integrate the model with an advanced vehicle
2 market model, such as the Market Acceptance of Advanced Automotive Technologies (MA3T)
3 (Lin and Greene, 2010; Lin and Greene, 2011; Liu and Lin, 2017), to understand the impacts of
4 the expanded charging infrastructure on the BEV market share. Then, a complete analysis can be
5 conducted to evaluate inter-relationships between the BEV market share and the charging
6 infrastructure. Another extension is to develop an efficient global optimization solution algorithm
7 to solve this large-scale model. One immediate benefit is to be able to fully evaluate the solution
8 quality with an attainable optimality gap. Also, this effort can help to relax the “Last-minute
9 charging” assumption, and we can further investigate the benefits of “central decision maker” in
10 the infrastructure requirement.

11

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17

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